

# What We Measure and Sample Exercises



- For Internal Use Only -  
Not to be shown to students





# Exercises used to tap aptitudes & interests

## PERSONAL APPROACH

reveals how you naturally approach work at your job, in a class, or in your personal endeavors. These results identify the role on a team that best suits you, the environment you most likely prefer, and the means you naturally use to accomplish tasks and reach your goals.

## CORE DRIVERS















are the aptitudes that can most deeply predict how effective and content you'll be doing a particular type of work, either in a job, in a class, or elsewhere. They are the natural gifts that people feel driven to use, and you'll miss them if you don't put them to work somewhere in your life.

## PRACTICAL AMPLIFIERS

reflect your ability to do quick number crunching and to lock facts & figures into your memory tight.

## VISUAL AMPLIFIERS

reflect your knack for absorbing information visually - numbers, patterns, movements - you've got it down pat!

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# Visual Comparison Speed

- How quickly can you spot differences between written numbers shown side by side?
- How fast can you catch a discrepancy?

**Visual Comparison Speed**  
How quickly do you perceive details?

**NUMBER OF PAIRS**  
240 PAIRS

**TIME AVAILABLE**  
5 MINUTES

You'll see several pairs of numbers. Compare the numbers to see if they are alike or different. If the numbers are alike, press "L". If the numbers are different, press "D".

Once you begin, the L and D keys are the only valid keys. All other keys, including Enter and the mouse will be ignored.

Once you enter an answer the cursor automatically advances to the next pair. When the last pair on the screen is completed, you'll automatically advance to the next screen.

**Practice** **Visual Comparison Speed**

You can only use the L and D keys.

Enter "L" if the numbers are LIKE each other.

Enter "D" if the numbers are DIFFERENT.

56	<input type="text"/>	65
9243561	<input type="text"/>	9243561
87354	<input type="text"/>	87354
57165239	<input type="text"/>	57162539
	<input type="text"/>	1432

**Visual Comparison Speed**  
How quickly do you perceive details?

**NUMBER OF PAIRS**  
240 PAIRS

**TIME AVAILABLE**  
5 MINUTES

**You are about to start a timed exercise!**

**REMEMBER:**

- You will not be able to return to directions once the exercise starts.
- L and D are the only valid keys. You cannot use the mouse.
- You cannot go back or skip ahead.

**TIPS:**

- Work as quickly and accurately as you can.
- Find the L and D keys before you begin.

Click **Begin Exercise** to start.

[BACK TO DIRECTIONS](#) **BEGIN EXERCISE**



# Numerical Reasoning

- This shows how quickly and accurately you identify complex trends & relationships among numbers.
- Code-cracking? Economic forecasting? That's Numerical Reasoning at work.

**Numerical Reasoning**  
Do you think in patterns?

NUMBER OF PATTERNS  
23 PATTERNS

TIME AVAILABLE  
15 MINUTES

BOOKMARKING  
AVAILABLE

Practice

Numerical Reasoning: Pattern 1 of 2

You can only use the A, B, C, D, and E keys.

2 4 6 8 10 \_\_\_

Select the answer that best completes the number pattern.

A	20
B	14
C	12
D	32
E	8

REVIEW BOOKMARK

01 02

00 ANSWERED

02 UNANSWERED

01 CURRENT

00 BOOKMARKED

BOOKMARK ITEM

Practice

Numerical Reasoning: Pattern 1 of 2

You can only use the A, B, C, D, and E keys.

Correct!

Letter C, "12", is correct because it completes the pattern established by adding 2 to each preceding number. Click Next Pattern or press Enter to continue.

2 4 6 8 10 \_\_\_

A	20
B	14
C	12
D	32
E	8

BACK TO DIRECTIONS

01 02

01 ANSWERED

01 UNANSWERED

01 CURRENT

00 BOOKMARKED

NEXT PATTERN

**Numerical Reasoning**  
Do you think in patterns?

🕒 You are about to start a timed exercise!

REMEMBER:

- You may use scratch paper, but not a calculator.
- You have 15 minutes to complete 23 patterns.

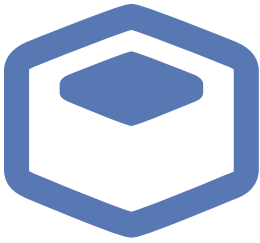
TIPS:

- Keyboard users may click Enter to continue.
- Recheck your answers only if there is time left at the end.
- Work as fast and accurately as you can.

Click Begin Exercise to start.

BACK TO DIRECTIONS

BEGIN EXERCISE



# Spatial Visualization

- Shows your ability to look at a 2-dimensional image and imagine what it would look like in 3-dimensions.
- Demonstrates how well you can mentally arrange & rotate objects, and visualize them from all sides.

**Spatial Visualization**  
How easily do you visualize in 3D?

NUMBER OF SERIES  
14 SERIES

TIME AVAILABLE  
7 MINUTES

BOOKMARKING  
AVAILABLE

**Practice** Spatial Visualization: Series 1 of 1

You can only use the A, B, C, D, and E keys.

Select the illustration that represents where the hole punches would appear when the paper is unfolded. In this example, the paper is folded in half, then again into quarters and punched in the bottom right corner.

01 ANSWERED  
01 UNANSWERED  
CURRENT  
00 BOOKMARKED

**Practice** Spatial Visualization: Series 1 of 1

You can only use the A, B, C, D, and E keys.

**Correct!**  
Letter "B" is the illustration that represents where the hole punches would appear after the paper is folded and punched as shown then unfolded.

01 ANSWERED  
00 UNANSWERED  
CURRENT  
00 BOOKMARKED

**Spatial Visualization**  
How easily do you visualize in 3D?

NUMBER OF SERIES  
14 SERIES

TIME AVAILABLE  
7 MINUTES

BOOKMARKING  
AVAILABLE

**You are about to start a timed exercise!**

REMEMBER:

- Visualize! Don't try to fold the pattern with real paper.
- You have 7 minutes to complete 14 series.
- You can use either the mouse or the keyboard to select your answer.
- You will NOT see any folding clues in the actual test.

TIPS:

- Keyboard users may click **Enter** to continue.
- Recheck your answers only if there is time left at the end.
- Work as fast and accurately as possible.

Click **Begin Exercise** to start.

BACK TO DIRECTIONS

BEGIN EXERCISE



# Inductive Reasoning

- How quickly and accurately you draw conclusions, even without a lot of information to help.
- Shows your ability for detecting relationships.

## Inductive Reasoning

How easily do you make logical connections?

**NUMBER OF SETS**  
22 SETS

---

**TIME ESTIMATED**  
22 MINUTES

You'll see six pictures, keyboard, select EXACTLY 3 items that have something in common. You may change your selection at any time, but you may not change it after you click **Begin Exercise**.

This exercise is timed! The timer will automatically move to the next set based on both accuracy and time.

Once you begin, you cannot return to the directions before you continue.

Practice
Inductive Reasoning: Set 2 of 2

You can only use the A, B, C, D, E, and F keys.

Select EXACTLY 3 items that have something in common.

A

B

C

D

E

F

[BEGIN EXERCISE](#)

Practice
Inductive Reasoning: Set 2 of 2

You can only use the A, B, C, D, E, and F keys.

**Correct!**

Letters A, C, and E all represent fragile or breakable items. Click **Begin Exercise** or press **Enter** to continue.

A

B

C

D

E

F

[PREVIOUS SET](#)

## Inductive Reasoning

How easily do you make logical connections?

**NUMBER OF SETS**  
22 SETS

---

**TIME ESTIMATED**  
22 MINUTES

**You are about to start a timed exercise!**

**REMEMBER:**

- When the exercise begins, you CANNOT return to the directions.
- You can use either the mouse or the keyboard to select your answer.
- You have to select 3 pictures to move on to the next set.
- You have up to 2 minutes for each of 22 sets.

**TIPS:**

- Try to answer each set in 1 minute or less.
- Keyboard users may click **Enter** to continue.

Click **Begin Exercise** to start.

[BACK TO DIRECTIONS](#)

[BEGIN EXERCISE](#)



# Sequential Reasoning

- Demonstrates how well you mentally arrange ideas, information, or things into a logical order.
- Lets you organize an efficient plan in advance and adapt it on the fly as new facts demand.

**Sequential Reasoning**  
How easily do you put information into logical order?

**NUMBER OF DIAGRAMS**  
14 DIAGRAMS

**TIME ESTIMATED**  
14 MINUTES

You'll see a set of words and a diagram with arrows that indicate relationships between words. Use the mouse to drag and drop the words into the diagram. Arrange the words on the diagram in the most logical descending order.

This exercise is timed! Try to answer each diagram in 1 minute or less. After 2 minutes, you'll automatically move to the next diagram whether you've finished or not. Your

**Practice** Sequential Reasoning: Diagram 1 of 2

Use your mouse to drag and drop the words into the diagram. If you want to change an arrangement, double-clicking any tile will remove it from the diagram.

Leg Head Fingers Toes

BACK TO DIRECTIONS

**Practice** Sequential Reasoning: Diagram 1 of 2

Use your mouse to drag and drop the words into the diagram. If you want to change an arrangement, double-clicking any tile will remove it from the diagram.

Fingers Toes

SEE ANSWER

**Practice** Sequential Reasoning: Diagram 1 of 2

One correct answer is shown. This diagram shows the relative location of the parts of the body starting with Head, then Leg and Arm, then Fingers and Toes.

BACK TO DIRECTIONS

**Sequential Reasoning**  
How easily do you put information into logical order?

**NUMBER OF DIAGRAMS**  
14 DIAGRAMS

**TIME ESTIMATED**  
14 MINUTES

**You are about to start a timed exercise!**

**REMEMBER:**

- When the exercise begins, you CANNOT return to the directions.
- Your response time is recorded and affects your results.
- You have up to 14 minutes to complete each of 14 diagrams.

**TIPS:**

- You can't go back to previous diagrams, so be sure that you're ready to move on before you click Next Diagram.

Click **Begin Exercise** to start.

BACK TO DIRECTIONS **BEGIN EXERCISE**



# Idea Generation

- The sheer rate of your idea flow. Your work should fit your pace.
- All about the quantity of ideas, not quality.

## Idea Generation

How quickly do you generate ideas?

**NUMBER OF QUESTIONS**  
1 QUESTIONS

**TIME ESTIMATED**  
5 MINUTES

When you begin, you will be given a single question to respond to. Your objective is to type anything you want as long as your ideas relate to the question. Don't worry about spelling, grammar, punctuation, formatting or typos.

As soon as you read the question at the top of the screen, begin typing in the blank area. The blank area will scroll as you get to the bottom of the page.

## Idea Generation

How quickly do you generate ideas?

**NUMBER OF QUESTIONS**  
1 QUESTIONS

**TIME ESTIMATED**  
5 MINUTES

**You are about to start a timed exercise!**

**REMEMBER:**

- Type anything you want as long as your ideas relate to the subject.
- Spelling, grammar, punctuation, formatting or typos will not count against you.

**TIPS:**

- Try not to think about how much time is left.
- The blank area will scroll automatically so don't worry about running out of space.

Click **Begin Exercise** to start.

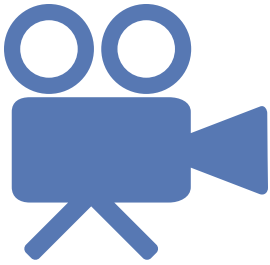
## Idea Generation

**BEGIN EXERCISE**

What would you do if one week from today everyone would suddenly be happy all the time?

|





# Work Approach

- Do you want to know a little bit of everything or hone in on a special topic?
- 3 types - Generalist, Specialist, Liaison
- Knowing the role you play best on a team can be very important to the success of any project you take on.



# Timeframe Orientation

- Tells us how you naturally plan and work over time.
- Do you thrive working toward long-term goals or short-term goals?

**Timeframe Orientation**  
How do you perceive possibilities?

**Practice** **Timeframe Orientation: Picture One**

**Try It!**  
Enter words in the boxes to describe what the drawing reminds you of until time's up. Proper nouns like "Cindy" or adjectives like "sassy" or "scary" should be avoided.

What do you see?

cup bowl half

**Timeframe Orientation**  
How do you perceive possibilities?

**⌚ You are about to start a timed exercise!**

**REMEMBER:**

- You have 60 seconds to fill as many blanks as you can.

**TIPS:**

- Use the Up, Down, Right, and Left (↑ ↓ → ←) arrow keys or Tab to move between boxes.
- Do not worry about spelling.

Click **Begin Exercise** to start.



# Vocabulary

- The more words you know and can use correctly, the more ideas, concepts and situations you can interact with easily.
- You can always expand your vocabulary.

## Vocabulary

Can you name another word for...?

Each question shows you a phrase with an underlined word and five one-word choices below it. Choose the word with the most similar meaning to the underlined word. Use only the A, B, C, D, and E keys.

**Practice** Vocabulary: Question 1 of 2

You can only use the A, B, C, D, and E keys.

She was shy

Select the answer that is most similar to the underlined word in the sentence below.

A	fearful
B	close
C	short
D	sleepy
E	bashful

01 02

00 ANSWERED

02 UNANSWERED

00 CURRENT

00 BOOKMARKED

BACK TO DIRECTIONS NEXT QUESTION BOOKMARK ITEM

• You have 8 minutes to complete 30 questions.

TIPS:

## You've finished with time left!

TIME REMAINING  
7 MINUTES, 33 SECONDS

ITEMS UNANSWERED  
30 ITEMS

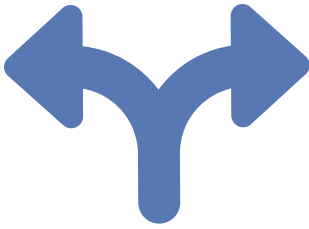
**You have 30 unanswered items!**

You've finished the test with time left.

Please finish unanswered questions and review bookmarks before ending this exercise.

If you click **End This Exercise**, you will not be able to return or change your answers.

END THIS EXERCISE CHANGE ANSWERS



# Interpersonal Style

- Determines your natural style for interacting with other people that either gives you energy or drains it away.
- Everyone has some characteristics of both introversion & extroversion.
- This one is self-report.

**Interpersonal Style**

NUMBER OF STATEMENTS  
20 STATEMENTS

TIME ESTIMATED  
6 MINUTES

When you begin, you'll see a series of statements, one at a time, with a rating scale of five options. Use your mouse to click on the rating that best describes your level of agreement with the statement.

Make your selection based on how you would respond in a typical situation. Consider how you honestly feel, not how you think you should feel. Consider how you would respond if you were the same gender and age as the person in the statement.

Once you select a rating, you can click on the next statement. Once you select a rating, you can click on the next statement before you can move on to the next statement.

There are no right or wrong answers. Please read each statement carefully.

**Interpersonal Style**

Don't rush. You're not timed here.

REMEMBER:

- There are no right or wrong answers.
- There is no time limit.

TIPS:

Interpersonal Style: Statement 1 of 20

Consider yourself as you are now and in relation to your peers of the the same age & gender.

I feel comfortable around people.

STRONGLY DISAGREE   SLIGHTLY DISAGREE   NEITHER AGREE   AGREE   STRONGLY AGREE

Interpersonal Style: Statement 14 of 20

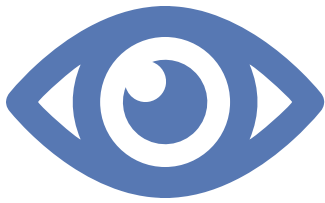
Consider yourself as you are now and in relation to your peers of the the same age & gender.

I don't like to draw attention to myself.

STRONGLY DISAGREE   SLIGHTLY DISAGREE   NEITHER AGREE OR DISAGREE   AGREE   STRONGLY AGREE

BEGIN EXERCISE

I'M DONE!



# Interests

- We measure career interests to identify work activities and occupations that individuals like and find exciting.
- Retake anytime as interests evolve.
- This is the second & final self-report exercise

### Interest Profiler

NUMBER OF QUESTIONS  
60 QUESTIONS

---

TIME ESTIMATED  
7 MINUTES

**Don't rush. You're not timed here.**

**REMEMBER:**

- There are no right or wrong answers.
- There is no time limit.

**TIPS:**

- Respond whether you like the idea of the activity.
- Do not consider skills, knowledge, or money when responding

### Interest Profiler: Statement 11 of 60

Rate your interest in each task below.  
Don't consider if you have knowledge or how much money you would make – only if you like or dislike the task.

Develop a spreadsheet using computer software

NOT FOR ME!

DON'T THINK SO

NO OPINION

I MIGHT LIKE THAT

LOVE THE IDEA!

### Interests

Realistic

Enterprising

Investigative

Social

Artistic

Conventional

### Interest Profiler: Statement 7 of 60

Rate your interest in each task below.  
Don't consider if you have knowledge or how much money you would make – only if you like or dislike the task.

Teach an individual an exercise routine

NOT FOR ME!

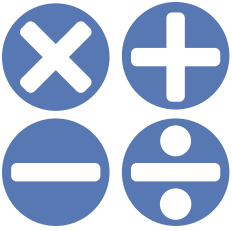
DON'T THINK SO

NO OPINION

I MIGHT LIKE THAT

LOVE THE IDEA!

[I'M DONE!](#)



# Numerical Computation

- This shows how quickly and accurately you perform calculations in your head.
- Also indicates your ability to focus under pressure and your comfort level when working with all kinds of numbers.

**Numerical Computation**  
How quickly do you calculate numbers?

NUMBER OF PROBLEMS  
17 PROBLEMS

TIME AVAILABLE  
12 MINUTES

BOOKMARKING  
AVAILABLE

Each problem in the following exercise has only one correct answer. There are no

**Practice** Numerical Computation: Problem 1 of 2

You can only use the A, B, C, D, and E keys.

$8 + 6 = \underline{\quad}$

Select the answer that provides the exact numerical solution to the problem expressed in its lowest terms.

You may use scratch paper throughout the test, but calculators are NOT allowed.

A	48
B	14
C	2
D	12
E	32

01 02

00 ANSWERED  
02 UNANSWERED  
CURRENT  
00 BOOKMARKED

NEXT PROBLEM

BOOKMARK ITEM

**Numerical Computation**  
How quickly do you calculate numbers?

NUMBER OF PROBLEMS  
17 PROBLEMS

TIME AVAILABLE  
12 MINUTES

BOOKMARKING  
AVAILABLE

**You are about to start a timed exercise!**

**REMEMBER:**

- Answers must be exact and fractions expressed in their lowest terms.
- You may use scratch paper, but not a calculator.

**TIPS:**

- Keyboard users may click **Enter** to continue.
- Recheck your answers only if there is time left at the end.
- Work as

Click Begin

BACK TO DIRE

**You've finished with time left!**

TIME REMAINING  
11 MINUTES, 4 SECONDS

ITEMS UNANSWERED  
17 ITEMS

**You have 17 unanswered items!**

You've finished the test with time left.

Please finish unanswered questions and review bookmarks before ending this exercise.

If you click **End This Exercise**, you will not be able to return or change your answers.

END THIS EXERCISE

CHANGE ANSWERS



# Associative Memory

- How quickly and accurately you can plant new information in your head and then recall it.
- Shows your aptitude for memorizing and linking information together.

## Associative Memory

Do you memorize by using mental connections?

**NUMBER OF SERIES**  
2 SERIES

**TIME ESTIMATED**  
5 MINUTES

When you begin, you'll see pairs of numbers and letters. Study the pairs. Your objective is to recall the letter that was matched with each number.

**Practice** Associative Memory: Series One **MEMORIZE**

Study each number and letter pair. You will be asked to recall each pair in a few seconds.

NUMBER	LETTER
24	A
67	Z
36	K

**Practice** Associative Memory: Series One **RECALL**

**Correct!**

You've correctly matched all of the number and letter pairs. Click **Begin Exercise** to continue.

NUMBER	LETTER
36	K
24	A
67	Z

**Associative Memory**

Do you memorize by using mental connections?

**NUMBER OF SERIES**  
2 SERIES

**TIME ESTIMATED**  
5 MINUTES

**You are about to start a timed exercise!**

**REMEMBER:**

- You will have 74 seconds to memorize the number and letter pairs.
- You will have 64 seconds to recall which letter appeared next to each number.

**TIPS:**

- The series are timed and the screens automatically advance when time runs out.
- Once you click **Begin Exercise**, you won't be able to return to the directions, so make sure you understand them before you begin.

Click **Begin Exercise** to start.

**BACK TO DIRECTIONS** **BEGIN EXERCISE**



# Hand-Eye Coordination

- Measures how easily you absorb repetitive movements into your motor memory.
- Some call this kinesthetic memory.

**Hand-Eye Coordination**  
How quickly do you learn new movements?

For this exercise, you will be given a series of arrow patterns

The numbers 1 through 4 on the arrows in the pattern tell you which arrow keys on your keyboard. The graphic on the left shows the arrow keys in the following order: Down (1), Left (2), Right (3), Up (4)

Using only ONE finger, you will press the arrow keys in the sequence numbered. Your results are based on the number of patterns completed in one minute.

NUMBER OF SERIES: 5 SERIES

TIME ESTIMATED: 5 MINUTES

**Learn** Hand-Eye Coordination

**Try it!**  
Practice using the arrow keys with ONE finger on the keyboard to complete the pattern.

BEGIN PRACTICE SERIES

**Learn** Hand-Eye Coordination

**Great!**  
You've mastered the keys. Now let's try a timed practice. Click **Begin Practice Series** to continue.

BACK TO DIRECTIONS

BEGIN PRACTICE SERIES

**Hand-Eye Coordination**

**Try it!**  
You have one minute to practice the pattern shown below.

BEGIN PRACTICE SERIES

**Hand-Eye Coordination**  
How quickly do you learn new movements?

**You are about to start a timed exercise!**

**REMEMBER:**

- All of the patterns in Part 1 are identical.
- Use only one finger! Your score won't be valid if you use more than one finger.

**TIPS:**

- Work as fast and accurately as possible.
- Memorize the pattern and focus on the arrow keys.
- Check the screen occasionally to make sure you are pressing the correct keys.

Click **Begin Exercise** to start.

NUMBER OF SERIES: 5 SERIES

TIME ESTIMATED: 5 MINUTES

BACK TO DIRECTIONS

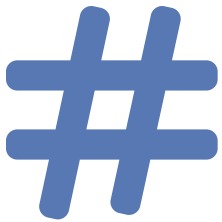
BEGIN EXERCISE

**Practice** Hand-Eye Coordination

**Time's Up!**  
As demonstrated you can use the arrow keys to follow the patterns. Click **Begin Exercise** to continue.

BEGIN EXERCISE





# Visual Memory

- Shows your aptitude for learning and remembering data. Plain old number recall.
- Use it for things like remembering passwords and mom's birthday.

The collage consists of five overlapping screenshots of the 'Visual Memory' exercise interface:

- Top Left:** Title screen 'Visual Memory' with the subtitle 'How quickly do you memorize numbers?'. It features a sidebar with 'NUMBER OF SEQUENCES 16 SEQUENCES' and 'TIME ESTIMATED 9 MINUTES'. The main content area contains introductory text: 'When you begin, you'll see a sequence of numbers. As you memorize them, you'll automatically move to the next number in the same order you saw them.' and 'This exercise is timed! Enter the numbers in the order you saw them. Use your Up, Down, Left and Right (↑, ↓, ←, →) arrow keys to move between numbers.' A 'Practice' button is visible.
- Top Right:** 'Visual Memory: Sequence One' screen in 'MEMORIZE' mode. It shows a single number '2' in a grey box.
- Middle Left:** 'Visual Memory: Sequence One' screen in 'RECALL' mode. It displays the instruction: 'Enter the numbers in the order they appeared. Use your left and right arrow keys to move between blanks. To change an answer, type a new number with your cursor in the field.' Below the text are three grey rectangular boxes. A 'BEGIN EXERCISE' button is at the bottom right.
- Middle Right:** 'Visual Memory: Sequence One' screen in 'RECALL' mode. It shows a 'Correct!' message: 'From left to right, the correct order is 7 then 2 then 5.' Below the message are three grey boxes containing the numbers '7', '2', and '5'. A 'BEGIN EXERCISE' button is at the bottom right.
- Bottom Left:** Title screen 'Visual Memory' with the subtitle 'How quickly do you memorize numbers?'. It features a sidebar with 'NUMBER OF SEQUENCES 16 SEQUENCES' and 'TIME ESTIMATED 9 MINUTES'. The main content area contains a warning: 'You are about to start a timed exercise!' followed by 'REMEMBER:' and 'TIPS:' sections. A 'BEGIN EXERCISE' button is at the bottom right.



# Pattern Memory

- This shows how well you notice, absorb, and recall designs in maps, diagrams, charts, or even fabrics.
- Increasingly useful as we communicate more and more visually.

**Pattern Memory**  
How easily do you recall visual patterns?

NUMBER OF DESIGNS  
8 DESIGNS

TIME ESTIMATED  
8 MINUTES

When you begin, you'll see a design made up of dots and connecting lines. After 10 seconds the lines will go away and you'll see only the dots. Your objective is to recreate

**Learn** **Pattern Memory**

**Practice Drawing!**

To draw a line, click the dot where you want to begin your line, then click any neighboring dot. Notice that only the dots closest to the initial starting point of

**Learn** **Pattern Memory**

**Perfect!**

You can click any dot to begin a new line, even one that already has a line attached. You may practice drawing until you're comfortable then click **Begin Practice Designs**.

BACK TO DIRECTIONS

**Practice** **Pattern Memory: Design One** **MEMORIZE**

**Memorize It!**  
You have 10 seconds to

**Practice** **Pattern Memory: Design One** **RECALL**

**Ready?**  
You have 30 seconds to recreate the lines you just saw. Draw lines by clicking one dot and then a neighboring one. Remove solid lines by clicking on the line.

BACK TO DIRECTIONS

NEXT DESIGN

NEXT DESIGN